

399 Farmington Avenue, Farmington, CT 06032 · 860.284.0220 · WWW.CONNECTICUTCHILDRENS.ORG/ESM

BASEBALL CATCHER INTERVAL THROWING PROGRAM

Each phase is designed to increase endurance and strength throughout the progression. Every athlete progresses at different rates; therefore the "soreness rule" is used to prevent overstressing the soft tissue during progression.

- 1. Each step should be performed 2-3 times with one day rest between each session
- 2. If no soreness, advance one step every 2-3 throwing days.
- 3. If sore during warm-up but soreness is gone within the first 15 throws, repeat the previous workout. If shoulder becomes sore during this workout, stop and take two days off. Upon return to throwing, drop down one step.
- 4. If sore more than one hour after throwing or the next day, take one day off and repeat the most recent throwing program workout.
- 5. If sore during warm-up and soreness continues through the first 15 throws stop throwing and take two days off. Upon return to throwing, drop down to previous workout.

It is recommended to be properly warmed up prior to the start of a work-out. A suggested work-out format includes: 10 minute dynamic warm-up (jogging, biking, etc), complete shoulder stretches, and carry out designated throws for the appropriate step, complete peri-scapular strengthening exercises (high rep with low weight), repeat shoulder stretches, and finish with ice. Ice should be applied to the shoulder for 15-20 minutes following each step. Early supervision of the progression by an athletic trainer or rehabilitation professional is recommended.

If you are using this program as a return to throwing program due to an injury or surgery, you are to begin at Phase 1 and progress through each phase.

If you are using this program to prepare for your upcoming season without a recent injury or surgery, you may complete Steps 2 and 4 in Phase 1 prior to progressing to Phase

Phase I: Return to Throwing

- All long tosses begin with a crow-hop
- Catcher should be in the squat stance to receive all throws from partner

<u>Step 1</u>

- Warm-up throws to 45 ft
- 10 throws to 30 ft (50%)
- 15 long tosses to 45 ft

<u>Step 2</u>

- Warm-up throws to 60 ft
- 10 throws to 45 ft (50%)
- 10 throws to 45 ft (50%)
- 10 throws to 45 ft (50%)
- 15 long tosses to 60 ft

Step 3

- Warm-up throws to 75 ft
- 10 throws to pitcher (50%)
- 10 throws to pitcher* (50%)
- 10 throws to pitcher (50%)
- 10 throws to pitcher* (50%)
- 15 long tosses to 75 ft



399 Farmington Avenue, Farmington, CT 06032 WWW.CONNECTICUTCHILDRENS.ORG/ESM 860.284.0220

BASEBALL CATCHER INTERVAL THROWING PROGRAM

Step 4

• Warm-up throws to 90 ft

• 15 throws to pitcher (50%)

• 15 throws to pitcher* (50%)

• 15 throws to pitcher* (50%)

• 15 throws to pitcher* (50%)

15 long tosses to 90 ft

Step 5

- Warm-up throws to 90 ft
- 20 throws to pitcher (75%)*
- 20 throws to pitcher (75%)*
- 20 throws to pitcher (50%)*
- 20 throws to pitcher (50%)*
- 20 long tosses to 90 ft

Phase II: Long Throwing

These throws should be made on the field to first or third base after receiving a pitch.

Step 1 Warm-up throws to 90 ft 7 throws at 70 ft (50%) 20 long tosses to 100 ft 	Step 2 Warm-up throws to 90 ft 7 throws at 80 ft (75%) 20 long tosses to 130 ft 	Step 3 Warm-up throws to 90 ft 12 throws at 90 ft (50%) 20 long tosses to 160 ft 	Step 4 Warm-up throws to 90 ft 7 throws at 90 ft (75%)** 5 throws at 100 ft (50%) 20 long tosses to 160 ft
Step 5 Warm-up throws to 90 ft 7 throws at 90 ft (75%)** 7 throws at 110 ft (50%) 20 long tosses to 160 ft 	Step 6 • Warm-up throws to 90 ft • 7 throws at 90 ft (100%)** • 10 throws at 100 ft (50%) • 20 long tosses to 160 ft	Step 7 Warm-up throws to 90 ft 7 throws at 90 ft (100%)** 10 throws to second base (75%) 20 long tosses to 160 ft 	<u>Step 8</u> • Warm-up throws to 90 ft • 7 throws at 90 ft (100%)** • 10 throws to second base (100%) • 20 long tosses to 160 ft

Axe M et al. Data-Based Interval Throwing Programs for Baseball Players. Sports Health: A Multidisciplinary Approach. 2009;1:145-153